Behold at the time of the harvest, the ears of corn did bring forth kernels which we dried and prepared for the popper’s hand.

And then it was that the popper did take the kernels, all of which appeared alike unto him, and did apply the oil and the heat.

And it came to pass that when the heat was on, some did explode with promise and did magnify themselves an hundred fold, and some did burst forth with whiteness which did both gladden the eye and satisfy the taste of the popper. And likewise, some others did pop, but not too much.

But lo, there were some that did just lie there and even though the popper’s heat was alike unto all, they did bask in the warmth of the oil and kept everything they had for themselves.

And so it came to pass that those which had given of themselves did bring joy and delight to many munchers, but those which kept of the warmth and did not burst forth were fit only to be cast out into the pail and thought of with hardness and disgust.

And thus we see that in the beginning all appear alike, but when the heat is on, some come forth and give their all, while others fail to pop and become as chaff to be discarded and forgotten.
POPCORN MOUTH TOSS: Two players stand a marked distance apart from each other and take turns throwing popcorn into each other’s mouths. Take 1 step back after each successful toss and munch. The team that gets the furthest without dropping any popcorn on the ground wins.

POPCORN STRAW BLOW: Place a piece of popcorn at the end of a table for each player. Using a drinking straw, blow the popcorn to the other end of the table. The first popcorn to arrive wins.

POPCORN CUP DROP: Stand on a chair and drop pieces of popcorn into a cup on the ground. Try to get as many pieces as possible into the target.

POPCORN DISTANCE THROW: Throw a piece of popcorn as far as you can. Farthest throw wins.

POPCORN RELAY: Divide into two teams and give each team a cup or plate of popcorn. Have each player take turns walking with the cup of popcorn on their heads, across the room, around a chair and back to their team. Play for a specified amount of time such as 2 minutes or more. The team that has the most popcorn left in their cup wins.

DON’T EAT POPCORN PETE: Send the first player away from the game board or into another room, then have the remaining players choose which one of the twelve people on the game board will be “Pete.” Everyone yells “Don’t Eat Pete!” The player keeps all the popcorn picked up before trying to get Pete. Refill the game board and play again with the next player.

CLOSING CEREMONIES